

WB6123 FLUX CORED WELDING WIRE

Classifications			1T1-Ni2N 1T1-M21	//C-JH4 A8-Ni2-H4		EN ISO 1 5Y46S)	17632-A:	: T50 6 2	Ni P M2	1 1 H5
Product Description	Rutile, copper coated, seamless tubular, flux cored, welding wire for CO2 or mixed gases. Fully positional.									
Applications	controlla position Unique (<3ml/1 Ideal for requirer Designe	WB6123 is a rutile, 2.5% Ni, flux cored wire with a rapidly solidifying slag. Easily controllable weld pool, excellent welding properties in all positions. This allows all-position welding with high currents, consequently yielding a high deposition rate. Unique manufacturing technology ensures very low weld metal hydrogen levels (<3ml/100g). Excellent welder appeal including deslag and low spatter levels. Ideal for high integrity offshore applications and general fabrication where service requirements require impact properties down to -60°C with excellent CTOD values. Designed for use in all positions and is particularly easy to use vertically up and overhead.								
Wire Composition (Wt. %)		N.4-a	Si	C	Б	C =	NI:	Ma	C	Λ.
min.	C 0.035	Mn 1.00	0.30	S -	P -	Cr -	Ni 2.00	Mo -	Cu -	Al -
max.	0.070	1.50	0.65	0.020	0.025	0.10	2.75	0.10	0.30	0.10
Typical All-Weld Metal Mechanical Properties	Ultimate Tensile Strength Yield Stress/0.2% Proof Stress Elongation on 5D Impact Energy CV @ -60°C As welded			N/mm² N/mm² % Joules						

Wire Dia. (mm)		0.6mm	0.8mm	1.0mm	1.2mm	1.6mm	2.4mm	3.2mm	
	min.	-	-	150	160	180	-	-	
Current Range (Amps)	max.	-	-	240	280	380	-	-	
	min.	-	-	17	18	20	-	-	
Volt Range (Volts)	max.	-	-	24	26	29	-	-	
Packaging Informa									
Kg Per Reel		-	-	16	16	16	-	-	
Storage		Storage It is recommended that the WB range of wires are stored in a dry heated store at a minimum temperature of 18°C, and a maximum relative humidity of 60%. It is recommended that WB wires should be used within a 12-hour period of being exposed to the atmosphere, in conditions of high humidity.							
Gas CO2 or Argon/CO2 mixture Flow Rate 15-20 L/min									

Current Conditions DC+ and Welding Positions











